

## Yogesh Prabhu Nichal

Address: Sant Dnyaneshwar Nagar, Nanded, Maharashtra - 431605

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### Objective:

Seeking a responsible position in an organization, which gives me a chance to improve knowledge, enhance my skills and enable me to strive towards the overall development of the organization.

### Work Experience:

| Work history              | Experience             | Company name                | Domain Knowledge      | Responsibilities                               |
|---------------------------|------------------------|-----------------------------|-----------------------|--|
| Technical Operations Lead | March 2021 to May 2023 | LongFi Solutions            | Internet of things    | Optimization & Management of Network Gateways. |
| Animator                  | Jan 2017 to March 2020 | ITRC Technologies Pvt Ltd   | Media & Entertainment | Character Animation                            |
| 3D Animation (Faculty)    | March 2014 to Dec 2015 | Incredible Animation Mentor | 3D Animation          | Teaching Maya Modelling, Animation             |

### Highlights:

- I am a dedicated game programmer and enthusiast, deeply committed to continuous learning and advancing in the video game industry.
- Possess a keen eye for detail and an unwavering passion for crafting visually stunning game assets.
- Good analytical and problem-solving skills.

### Technical Skills:

|                              |                             |
|------------------------------|-----------------------------|
| <b>Programming languages</b> | : C#, C++, Python 3.0       |
| <b>IDE &amp; Tools</b>       | : Visual Studio, PyCharm    |
| <b>Operating System</b>      | : Windows NT                |
| <b>Unity Engine</b>          | : 3D Game Development       |
| <b>Unreal Engine</b>         | : Game Development          |
| <b>Autodesk Maya</b>         | : Modelling, Animation etc. |
| <b>Daz3D Studio</b>          | : Character Creation        |
| <b>Marvelous Designer</b>    | : Cloth Modeling            |
| <b>Zbrush</b>                | : Sculpting, Paint          |
| <b>Photoshop</b>             | : Texturing                 |

**Educational Qualification:**

| <b>Standard</b>                          | <b>Institute / Board / University</b>                               |
|--|---|
| <b>M.Sc. (Data Science)</b><br>2023-2025 | Symbiosis School for Online & Digital Learning<br>(Weekend Classes) |
| <b>Bachelor of Commerce</b><br>2013-2016 | Tilak Maharashtra Vidyapeeth  |
| <b>Diploma in Animation</b><br>2013-2014 | Incredible Animation Mentor   |
| <b>Animation And VFX</b><br>2011-2012    | DQ School of Visual Art   |
| <b>3D Animation</b><br>2008-2009         | Zica Institute  |

- Portfolio** : <https://www.yogeshnichal.com/>
- 3D Animation Showreel** : <https://youtu.be/oCNly5GE60E>
- Artstation** : <https://www.artstation.com/yogeshnichal>
- LinkedIn Profile** : <https://www.linkedin.com/in/yogeshnichal/>
- Git repository of projects** : <https://github.com/yogeshnichal/>

**Personal Information:**

- Date of Birth : 02-03-1989
- Father's Name : Prabhu Dhondiram Nichal
- Marital Status : Married
- Nationality : Indian

The above-mentioned information is authentic to the best of my knowledge.

Yogesh Prabhu Nichal